

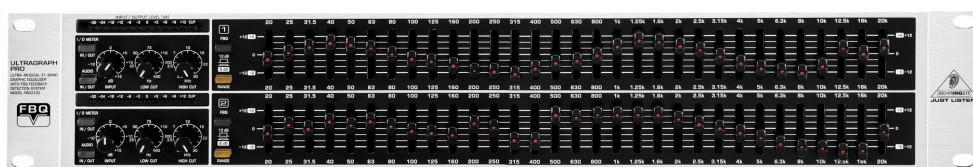
**Facade 1**



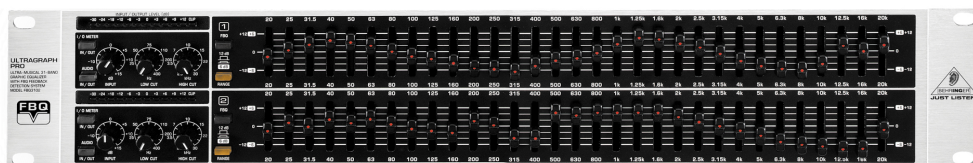
**Facade 2**



**Facade**



**Retours**



**Reverb.**



**Facade  
(delai)**



**Compress.**

